

Simple *The Lord of the Rings* Roleplaying Game Character Sheet
 Expansions may be necessary

Character Name:							
Player Name:							
Chronicle:							
Orders:		Race				Size:	
Elite Orders:		Age		Hair:		Height:	
Advancements:		Gender		Eyes:		Weight	

	Species Modifier	Total	Attribute Modifier		Species Modifier	Total	Attribute Modifier
Bearing				Strength			
Nimbleness				Vitality			
Perception				Wits			
	Attribute Modifier	Misc. Modifier	Total		Attribute Modifier	Misc. Modifier	Total
Stamina				Willpower			
Swiftiness				Wisdom			

			Misc. Modifier	Total
Corruption				
		Initiative Modifier	Misc. Modifier	Total
Initiative				
Defense		10+		
			Modifier	Total
Renown				
Courage				

Racial Abilities:

Order Abilities:

Background:

Notes:

Health:

	Penalty:	Total:	Below are the indicator levels. Remove these cells (or fill them in in ink if using a pen) until the number left is equal to the total health for each level.																	
Healthy	0																			
Dazed	-1																			
Injured	-3																			
Wounded	-5																			
Incapacitated	-7																			
Near Death	-9																			

Wealth:

Weariness:

	Total:	Name/Effect:	Cross these off as your weariness falls.	
Copper Pennies		Hale:	0	
Silver Pennies		Winded:	-1	
Silver Pieces		Tired:	-2	
Gold Pennies		Weary:	-4	
Gold Pieces		Spent:	-8	
		Exhausted:	*	

Weapons:

Name	Ranges	Damage	Parry Bonus	Size	Special